

### ■ Introduction

KBiVMS Pro 2.0 is designed for centralized security management. It enhances hardware performance and provides centralized video monitoring, access control, video intercom, alarm controller, POS, radar and AI features, such as face recognition, automatic number plate recognition, and video metadata.

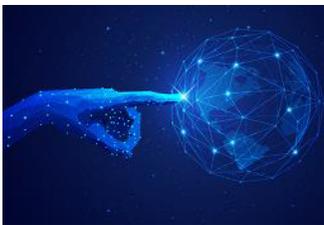
Whether you are a small business with a few cameras, or a global business spread across the globe with over 20,000 cameras, KBiVMS Pro 2.0 is the right solution for you. Even if your needs change in the future, you can easily scale, upgrade or add functionalities to KBiVMS Pro 2.0 so that your needs are met. Build your security management system on a solid foundation with KBiVMS Pro 2.0.

### ■ Features



#### **Scalable Design, Easy to Grow**

With distributed deployment, you can easily expand the supported channels to 20,000 and central storage capacity to 4 PB. The multi-site function allows you to incorporate multiple KBiVMS PRO platforms into one, and conveniently show their information on one PC client. You can access live and recorded videos, real-time and historical events, and more.



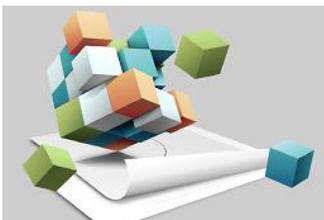
#### **AI-Powered Applications, Proactive Security**

KBiVMS Pro 2.0 integrates various AI capabilities that devices have, such as face recognition, automatic number plate recognition, and video metadata. You will be notified immediately when the target you are interested in appears, allowing you or security personnel to take necessary security measures. Support ROI, SVC, SMART H.264+/H.265+, AI H.264/H.265, encoding after filter, flexible coding, applicable to various bandwidth and storage environments.



#### **Highly Available Technology, More Stable**

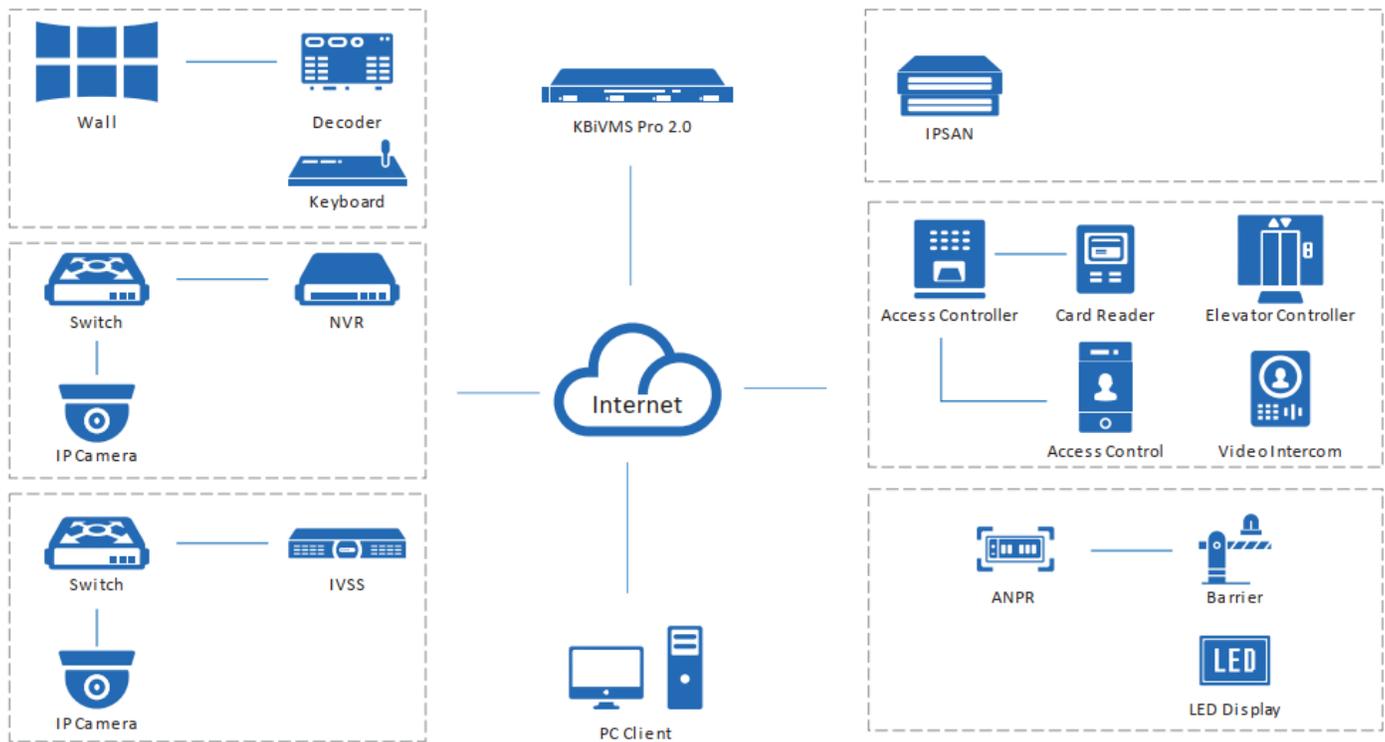
With hot standby and N+M redundancy, KBiVMS Pro 2.0 ensures that your business will not be interrupted by failed servers.



#### **Customized Services, Enhanced Competitiveness**

We offer services for you to build KBiVMS Pro 2.0 into your own platform, allowing it to fully suit your needs and give you a competitive edge in the market.

## ■ System Architecture



## ■ Main Functions

### Monitoring Center

#### ❖ Live View

With its easy to use live view, you can both customize and control how you view videos in real time. The layout can also be configured to display videos in different sizes, enabling you to give priority to important areas by placing them in larger windows. You can also remotely control certain devices to perform various actions such as talking to people through the camera, and unlocking the barrier of a turnstile to grant access to people. If an emergency occurs, manual recording is just a click away, so that you can quickly save that particular part of the video for evidence.

#### ❖ Playback

The playback function allows you to play recorded videos stored on the server and devices in multiple windows. To help you efficiently wade through tons of videos, you can play them 64X faster than the normal speed, skipping parts that you are not interested in, or you can slow them down to 1/64X, to focus on important sections. To control the data in the videos, you can add tags to mark relevant content, and you can even lock them to prevent them from being overwritten when the disk space is full. The filter function can also be very helpful when you only need to deal with a specific type of video, or a type of target that appeared in one or more areas.

#### ❖ Video Wall

Video wall is used to display videos on a large screen that consists of many smaller screens. Highly customizable, you can not only configure the layout of the video wall, but you can also display recorded videos and real-time videos to zero in on

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important details in the video. With the task function, you can schedule videos from different channels to be displayed on the video wall at specified times or in a loop.

### **❖ Map**

The map is a very useful function that allows you to keep track of devices and events through their location information. With it, you can mark a device and immediately know the location of an event when the device triggers an alarm and flashes red on the map. You can also add submaps to different areas. For example, a plan view of a public square can be added to a map to reveal the exact location of people who are inside the public square.

### **❖ Group Talk**

The real-time location of MPT devices are shown on the map, making it easy for dispatchers to effectively send officers and resources to address issues such as a burglar or duress alarm going off in a building. Dispatchers can start a group talk and engage in a real-time conversation with the officers who were assigned the task to efficiently guide them through the process.

## **DeepXplore**

Powered by AI technology, you can easily search for targets, look for records on them and even generate tracks on their movement to observe their whereabouts through setting simple search conditions. To gain an overview on the target, you can organize information on them into a case and generate a report.

## **Event Management**

You can monitor and process over 200 types of alarms right from the event center, while it continuously generates statistics. To give you a clear picture of what is happening in your area, the alarm center also displays a variety of useful information such as the number of alarms that were processed, and the type of alarms that are triggered most frequently. Highly flexible, you also have a selection of predefined alarm types available to you, and the option to not only create your own alarm, but to also manually trigger it to take snapshots and send emails for important events.

## **Maintenance Center**

On a single page, you can get to know the full status of channels, devices and servers, and information on faults to instantly recognize which channels are offline, whether the server has stopped working, and much more. Scheduled reports are also sent based on the information collected to give you a full picture of how your system is running. Updating is also a breeze, as you can easily update multiple devices on KBiVMS Pro 2.0 in batches when new versions are available.

## **Access Management**

### **❖ Access Control**

Through the integrated access control system, you can control access within any area directly from KBiVMS Pro 2.0 by utilizing the access control devices on the platform. You can use it to lock doors remotely, monitor the area around doors, set advanced authentication rules to protect classified areas, and more. To keep you up to date, the system also keeps complete records of all access control activities.

### **❖ Video Intercom**

All video intercom devices can be managed directly through one easy-to-use interface that offers two-way communication and remote access control. Through the interface, you can secure access to your premises, and receive calls and emergency reports directly from people on-site. Building management is also very convenient, as you can send

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group notices to all the indoor monitors, keeping people informed of important events, such as scheduled power outages.

### **❖ Lift Control**

To create a safe building, access to elevators and floors must be controlled. With KBiVMS Pro 2.0, you can exercise this control, restricting movement to a select few persons for any floor of your choice. After access is granted, people can verify their identities at the door station or the lift control panel, and then the lift will go directly to the floor they are on. The platform also maintains records of all authentications for you to review at your convenience.

### **❖ Attendance**

KBiVMS Pro 2.0 is your one-stop solution to keep track of the working hours of your employees and to manage absence and leave. Detailed reports can be generated for appraisal of employees and calculation of wages.

### **❖ Visitor**

KBiVMS Pro 2.0 offers a complete process to manage visitors, including appointment, registration, access permission authorization, and ending visit with all permissions canceled. A complete, detailed record of all visits is available for your review at any time.

## **Intelligent Analysis**

To help build your profits and strengthen your services, the platform provides invaluable information on people on your premises through performing a variety of intelligent analysis and generating heat maps. Through it, you can know the number of people in an area at any given time, where they frequent the most, and precisely when the highest peaks in numbers occurs.

## **Parking Lot Management**

From just one platform, you can remotely manage all the devices in your parking lots, such as parking space detectors and ANPR devices, to guide vehicles in an orderly fashion. The visualization function makes it easier for you to drag and drop devices on the visual map of your parking lots. The platform also offers a vehicle search system for vehicle owners to use when they are leaving, to help them quickly locate their transport. Insightful information is also provided in the form of statistics on an easy-to-use dashboard, keeping you up to date on key activities taking place in your parking lots to help you effectively manage them.

## **Synthesis**

KBiVMS Pro 2.0 is friendly with other systems in your infrastructure. By developing bridges, linkage actions can be flexibly configured on KBiVMS Pro 2.0 based on the events that are triggered on other platforms. What's more, KBiVMS Pro 2.0 can synchronize attendance data and access control records with the databases from other platforms.

## System Requirements

|                         | Server   |  | PC Client  |   |
|-------------------------|--|--|--|---|
|                         | Recommended  | Minimum  | Recommended  | Minimum                                 |
| <b>CPU</b>              | CPU Intel Xeon Silver 4114 @2.2 GHz<br>10 Core Processor   | Intel Xeon E-2224 @3.4 GHz, 8M cache                 | Intel® Core i7-11700 @2.50 GHz   | Intel® Core i5-9500 @3.00 GHz           |
| <b>Memory</b>           | 16 GB  | 8 GB   | 16 GB  |   |
| <b>System Disk</b>      | 1TB 7200 RPM SATA 6 Gbps<br>512n 2.5 in Hot-plug Hard Drive  | 1 TB 7200 RPM SATA Entry 3.5 in<br>Cabled Hard Drive | -  |   |
| <b>Storage Disk</b>     | 7200 RPM Enterprise Class HDD 1 TB, 500 GB free space for KBiVMS PRO   |  | 200 GB free space for KBiVMS PRO Client  | 100 GB free space for KBiVMS PRO Client |
| <b>Graphics Card</b>    | -  |  | NVIDIA® GeForce® RTX 3060  | Intel® UHD Graphics 630                 |
| <b>Ethernet Port</b>    | 4 Ports@1000 Mbps  | 2 Ports@1000 Mbps                                    | 1000 Mbps  |   |
| <b>Operating System</b> | Microsoft® Windows Server 2019 Standard (64-bit)<br>Microsoft® Windows 10 20H2 Pro (64-bit)<br>Microsoft® Windows 11 21H2 Pro (64-bit) |  | Microsoft® Windows 10 20H2 Pro (32-bit)<br>Microsoft® Windows 10 20H2 Pro (64-bit)<br>Microsoft® Windows 11 21H2 Pro (64-bit)<br>Microsoft® Windows Server 2019 Standard (64-bit)  |   |
| <b>Languages</b>        | English (United States), Simplified Chinese.   |  | Arabic, Bulgarian, Czech, Danish, English (United States), Finnish, French, German, Hebrew, Hungarian, Italian, Japanese, Korean, Macedonian, Polish, Brazilian Portuguese, Russian, Simplified Chinese, Spanish, Thai, Traditional Chinese, Turkish, Ukrainian, Vietnamese. |   |

## Performance Specification

| Organization, Role and User |  |
|-----------------------------|--|
| Organizations               | 10 levels; 999 organizations in total  |
| Roles (User Permission)     | 500                                    |
| Users                       | 200 online users and 2,500 total users |
| Roles per User              | 32                                     |
| Users for VDP Mobile App    | 500 online users and 5,000 total users |

| Recording Plan                   |       |
|----------------------------------|-------|
| General Recording Plans          | 3,000 |
| Motion Detection Recording Plans | 3,000 |
| Video Retrieval Plans            | 3,000 |
| File Retrieval Plans             | 3,000 |

| Event                |       |
|----------------------|-------|
| Event Rules          | 3,000 |
| Combined Event Rules | 100   |
| Combined Events      | 1,000 |

| Map                             |               |
|---------------------------------|---------------|
| Hierarchies                     | 8             |
| Size of Offline GIS Map Package | 500 MB        |
| Raster Maps                     | 256           |
| Submaps per Map                 | 32            |
| Maximum Size of Raster Map      | 15 MB         |
| Raster Map Resolution           | 8,100 × 8,100 |
| Resources on GIS Map            | 300           |
| Resources per Raster Map        | 300           |

| Person and Vehicle Management              |         |
|--|---------|
| Person and Vehicle Groups                  | 999     |
| Sub Groups per Level (Main Group Included) | 10      |
| Persons                                    | 300,000 |
| Cards                                      | 600,000 |

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|              |         |
|--------------|---------|
| Faces        | 300,000 |
| Fingerprints | 600,000 |
| Vehicles     | 50,000  |

| Face and Vehicle Watch Lists①   |         |
|---------------------------------|---------|
| Face Watch Lists                | 50      |
| Vehicle Watch Lists             | 32      |
| Total Faces                     | 300,000 |
| Faces per Face Watch List       | 50,000  |
| Vehicles per Vehicle Watch List | 50,000  |

| Intelligent Analysis            |    |
|---------------------------------|----|
| People Counting Groups          | 30 |
| People Counting Rules per Group | 20 |

| Parking Lot Management                            |               |
|---|---------------|
| Vehicle Groups                                    | 32            |
| Entrances and Exits                               | 60            |
| Parking Lots                                      | 16            |
| Entrance and Exit Points                          | 60            |
| License Plates per Reserved Parking Space         | 10,000        |
| Parking Space Detectors per Parking Lot           | 500           |
| Parking Space per Parking Lot                     | 1,500         |
| Parking Available Displays per Parking Lot        | 30            |
| Image Size per Layer                              | 15 MB         |
| Resolution per Layer                              | 8,100 × 8,100 |
| Total Layers                                      | 128           |
| Layers per Parking Lot                            | 16            |
| Resources per Layer (parking spaces not included) | 600           |
| Parking Spaces per Layer                          | 1,000         |
| Number of Vehicle Search Rules                    | 32            |

| Access Control               |        |
|------------------------------|--------|
| Access Permission Groups     | 500    |
| Persons per Permission Group | 30,000 |
| Door Groups                  | 500    |
| Public Passwords             | 1,500  |

| Video Intercom   |       |
|------------------|-------|
| Rooms            | 5,000 |
| Persons per Room | 10    |
| VDP Accounts     | 5     |

| Attendance           |     |
|----------------------|-----|
| Attendance Terminals | 64  |
| Attendance Periods   | 64  |
| Attendance Shifts    | 100 |

| Synthesis                |     |
|--------------------------|-----|
| Bridges                  | 5   |
| Incoming Trigger Events  | 100 |
| Incoming Trigger Sources | 500 |

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| Group Talk      |     |
|-----------------|-----|
| Groups          | 30  |
| Users per Group | 100 |

| Notification Center |       |
|---------------------|-------|
| Messages            | 1,000 |

| Data Storage   |            |
|--|------------|
| Event Records  | 20,000,000 |
| Face Recognition Records                             | 20,000,000 |
| ANPR Records   | 5,000,000  |
| Metadata Records                                     | 5,000,000  |
| Access Control Records                               | 5,000,000  |
| Video Intercom Records                               | 5,000,000  |
| Visitor Records                                      | 5,000,000  |
| Entrance Records                                     | 5,000,000  |
| Exit Records   | 5,000,000  |
| Parking Records                                      | 5,000,000  |
| Attendance Records                                   | 5,000,000  |
| Lift Control Records                                 | 5,000,000  |
| Historical Count Records                             | 5,000,000  |
| In Area Statistical Records                          | 5,000,000  |
| Heat Map Records                                     | 5,000,000  |
| MPT Records  | 5,000,000  |
| Operator Logs  | 5,000,000  |
| Service Logs   | 5,000,000  |
| Independent Data Deployment-Event Records            | 30,000,000 |
| Independent Data Deployment-Face Recognition Records | 30,000,000 |
| Independent Data Deployment-ANPR Records             | 30,000,000 |
| Independent Data Deployment-Video Metadata Records   | 30,000,000 |

## ■ Server Specification

The following specifications are obtained in servers with recommended system requirements.

| Parameter                               |   | Single Server                     | Multiple Servers                    |
|---|---|-----------------------------------|-------------------------------------|
| <b>Number of sub servers per system</b> | Sub Servers                                     | -                                 | 10 servers                          |
| <b>Total Devices</b>                    | Devices <sup>②</sup>                            | 2,000 devices                     | 20,000 devices                      |
| <b>Auto-Registered</b>                  | Devices   | 1,000 devices                     | 10,000 devices                      |
| <b>Video Devices and Channels</b>       | Video Devices and Channels <sup>③</sup>         | 1,000 devices; 2,000 channels     | 10,000 devices; 20,000 channels     |
|   | Devices Added by Hikvision Protocol             | 500 devices; 2,000 channels       | 5,000 devices; 20,000 channels      |
|   | P2P Devices                                     | 32 devices                        |                                     |
|   | Devices Added by ONVIF Protocol                 | 1,000 devices; 2,000 channels     | 10,000 devices; 20,000 channels     |
| <b>Video Devices and Channels</b>       | ANPR Channels                                   | 500 channels                      | 5,000 channels                      |
|   | Face Recognition Devices and Channels           | 100 devices; 500 channels         | 1,000 devices; 5,000 channels       |
|   | Video Metadata Channels                         | 500 channels                      | 5,000 channels                      |
|   | MPT Devices                                     | 100 devices                       | 300 devices                         |
|   | EEC Devices                                     | 64 devices                        |                                     |
| <b>Access Control Devices</b>           | MDVR/MNVR                                       | 100 devices; 800 channels         | 1,000 devices; 8,000 channels       |
|   | Access Control Devices and Lift Control Devices | 500 devices; 1,000 channels       | 1,500 devices; 3,000 channels       |
|   | Access Control Devices                          | 500 devices; 1,000 doors          | 1,500 devices; 3,000 doors          |
|   | Lift Control Devices                            | 500 devices; 1,000 channels       | 1,500 devices; 3,000 channels       |
| <b>Alarm Devices</b>                    | VDP   | 2,000 devices                     |                                     |
|   | Alarm Controllers                               | 100 devices; 1,000 zones          | 500 devices; 5,000 zones            |
|   | Emergency Phone Towers                          | 1,000 devices; 2,000 channels     | 10,000 devices; 20,000 channels     |
|   | EAS Alarm Channels                              | 2,000 channels                    | 20,000 channels                     |
| <b>Security Screening Devices</b>       | Security Screening Machines                     | 20 devices                        | 200 devices                         |
|   | Walk-through Metal Detectors                    | 60 devices                        | 600 devices                         |
|   | Radars Radars                                   | 20 devices                        |                                     |
| <b>Parking Lot Devices</b>              | Parking Space Detectors                         | 500 devices; 1,500 parking spaces | 2,000 devices; 6,000 parking spaces |
|   | Parking Space Available Displays                | 150 displays                      | 600 displays                        |
| <b>Intelligent Analysis</b>             | People Counting Channels                        | 100 channels                      | 300 channels                        |

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|                                |   |                                 |                |
|--------------------------------|---|---------------------------------|----------------|
|                                | Heat Map Channels   | 100 channels                    | 300 channels   |
| Multi-site                     | Sites   | 100 sites                       |                |
|                                | Devices per Site  | 10,000 devices; 20,000 channels |                |
|                                | Total Devices   | 10,000 devices; 20,000 channels |                |
|                                | Others POS Channels                                       | 100 channels                    | 300 channels   |
| Media Transmission Server      | Total Incoming Bandwidth                                  | 600 Mbps                        | 6,000 Mbps     |
|                                | Incoming Video Bandwidth                                  | 600 Mbps                        | 6,000 Mbps     |
|                                | Incoming Picture Bandwidth                                | 200 Mbps                        | 2,000 Mbps     |
|                                | Total Outgoing Bandwidth                                  | 600 Mbps                        | 6,000 Mbps     |
|                                | Outgoing Video Bandwidth                                  | 600 Mbps                        | 6,000 Mbps     |
|                                | Outgoing Picture Bandwidth                                | 200 Mbps                        | 2,000 Mbps     |
|                                | Total Storage Bandwidth                                   | 600 Mbps                        | 6,000 Mbps     |
|                                | Video Storage Bandwidth                                   | 600 Mbps                        | 6,000 Mbps     |
| Playback, Storage and Download | Picture Storage Bandwidth                                 | 200 Mbps                        | 2,000 Mbps     |
|                                | Prerecording Bandwidth for Alarm Recordings               | 400 Mbps                        | 4,000 Mbps     |
|                                | Maximum Capacity of Central Storage (IPSAN)               | 400 TB                          | 4 PB           |
| Event <sup>④</sup>             | Total Events <sup>⑤</sup>                                 | 300 per second                  | 600 per second |
|                                | Storage of Events or Alarms without Pictures <sup>⑥</sup> | 300 per second                  | 600 per second |
|                                | Alarms with Snapshots (Stored on Devices)                 | 300 per second                  | 600 per second |
|                                | Access Control Events                                     | 300 per second                  | 600 per second |
|                                | Number of Combined Events                                 | 100 per second                  |                |

① All the devices together cannot contain more than 10 million faces when the number of faces in the watch lists are multiplied by the number of devices. For example, if a face watch list with 200,000 faces is sent to 40 devices, you can only send another face watch list with 100,000 faces to 20 devices. Or, you can send a list with 50,000 faces to 20 devices and another list with 100,000 faces to 10 devices.

② The maximum number of devices, including IPC, NVR, and ITC, cannot exceed 2,000 for a single server, and 20,000 for multiple servers.

③ When adding video channels and video devices, such as IPC, NVR and ITC, to the platform, you cannot add more than 1,000 devices, 2,000 channels for a single server, and 10,000 devices, 20,000 channels for multiple servers.

④ These values represent the maximum number of events that can be triggered at the same time. The numbers are measured based on the peak concurrency tests that were carried out 3 times a day. Each test lasted 20 minutes, with 30% of the peak concurrency being applied to the remaining day.

⑤ The maximum number of events that can be triggered at the same time largely depends on the concurrent write capability of the database.

⑥ For events with snapshots, you must take into account the ability for disks and servers to concurrently write images at the same time. For servers it is 200 Mbps.